GET EXCITED,
GET VOX+ VR!

Please read this manual before operating your device and keep it for future reference.
SUPPORT

This guide provides you with the information you need to get started. For more information and additional support, please visit the main www.vox-vr.com support page.

- Get support for your Gear Plus VR online.
- Review your Gear Plus VR’s troubleshooting FAQs, and solutions.

Note: Mobile devices and software are constantly evolving—screen images you see here are for reference only.

WEARING THE GEAR PLUS VR

Note: Keep the lenses clean and protect them from getting scratched. If the lenses get dirty or steam up, clean them with the lens cleaning cloth.

- The factory lens protectors are pre-installed on the Gear Plus VR.
- Remove the mobile device screen protector to get clear visibility.
- Ensure that the lenses are not scratched and keep them clean for clear visibility.
- Refer to your mobile device online support material for more information.
- The foam cushioning may get dirty if your face is sweating while wearing the Gear Plus VR. Doing so may deteriorate the quality of the foam cushioning. Ensure that you keep your face clean and dry when wearing the Gear Plus VR.
PRECAUTIONS

Ensure that you have read the warnings below carefully before using the Gear Plus VR to reduce the risk of personal injury, discomfort, or property damage.

• The Gear Plus VR should not be used by children under the age of 13. Watching videos or playing games with the Gear Plus VR may affect the visual development of children.
• For children, age 13 or older, use the Gear Plus VR, adults should limit their usage time and ensure they take frequent breaks. Adults should monitor children closely after using the Gear Plus VR if children feel discomfort.

BEFORE USING THE GEAR PLUS VR

• The Gear Plus VR should be adjusted for each individual user, and calibrated by using the configuration software (if available) before starting a virtual reality experience. Failure to follow this instruction may increase the risk of discomfort.
• People who are prone to motion sickness in the real world also have a heightened risk of experiencing discomfort while using the Gear Plus VR. Such individuals should take extra care to read and follow these warnings carefully.
• We recommend consulting with a doctor before using the Gear Plus VR if you are pregnant, elderly, have psychiatric disorders, suffer from a heart condition, have pre-existing binocular vision abnormalities or suffer from a heart condition or other serious medical condition.
• Do not use the Gear Plus VR if you have symptoms of squint, amblyopia, or anisometropia. Using the Gear Plus VR may aggravate these symptoms.
• Do not use the Gear Plus VR when the attached mobile device is hot as this may cause mild burns. To prevent any injuries, take frequent breaks when using the Gear Plus VR.
• Make sure the Gear Plus VR is level and secured comfortably on your head, and that you see a single, clear image. If you wear the Gear Plus VR tilted to one side, you may feel discomfort.
• Just as with the symptoms people can experience after they disembark a cruise ship, symptoms of virtual reality exposure can persist and become more apparent hours after use. These post-use symptoms can include the symptoms above, as well as excessive drowsiness and decreased ability to multi-task. These symptoms may put you at an increased risk of injury when engaging in normal activities in the real world.

ABOUT THE GEAR PLUS VR

The VOX Gear Plus VR is a head mounted, virtual reality device that provides an immersive experience for a wide range of users.
ADDITIONAL NOTIFICATIONS

• Heating
The smartphone may become hotter than normal when used with the Gear Plus VR since VR applications, especially if you use the devices to play games for an extended period.

• Runtime
The smartphone’s battery runtime may become shorter than normal when it is used with the Gear Plus VR since VR applications use more of the device’s resources and may contribute to battery drain.

• Performance
You may experience slow loading speed or diminished playback quality in some circumstances, such as after extended use (to prevent the device from overheating) or if your carrier or Wi-Fi network is slow or out of range.

• Applications and Languages
The availability of VR-enabled content and applications and language support may vary by region.
GETTING STARTED
Device Features

- Foam cushioning
- Headband hole
- Glare shield
- Headband hole
- Switch button
- Smartphone shelf
- Cover
- Left interpupillary distance adjusting key
- Right interpupillary distance adjusting key
- Decompression flexible glue
- Left lens cone
- Right lens cone
"日" Type glare shield dedicated for watching 3D films

"8" Type glare shield dedicated for playing virtual reality games
Put the mobile into the VR case

Place the phone into the VR as per picture below. Adjust it to the right position, and stabilize the phone with the frame.

**Note:** The Gear Plus is compatible with smartphone sizes between 4 and 6.5 inches.

Pay attention to the centerline

**Device Installation**

1. Slide the head strap through the hole on the top of Gear Plus, and secure the velcro tip to underside of the strap.
2. Slide the side strap through the hole on two side of Gear Plus, and secure the velcro tip to underside of the strap.
3. Adjust the three elastic headbands to a comfortable position.

**Note:** The head strap contains Velcro tip, which can adjust the perfect position for different people. Please note the velcro should face outwards for easy fastening.
4. For myopic users, the clarity of screen can be achieved by moving the two lens deasil. (Users with over 600 degrees myopia can wear spectacles).

5. If there is double image, please move the adjust button to adjust pupil distance from side to side till the image is clear and double image disappears. (Pupil distance is suitable for people of all ages).

The lens should be moved to two sides for adults and to the middle for children.
REPLACING THE FOAM CUSHIONING

Over time and with normal use, the foam cushioning will be wornout. Replace the foam when necessary.

**Note:** You can either replace the foam cushioning if it deteriorates over time, or reinstall it after washing.

- Place the Gear Plus VR face down and carefully detach the previous face foam from the nose area.
- In a single motion carefully align the new foam cushioning and press it onto the Gear Plus VR.

**Caution!** Do not stretch the replacement foam cushioning. Doing so may cause it to deform or tear. Do not use the Gear Plus VR without the foam cushioning. As the Gear Plus VR may not sit properly on your face and may cause discomfort.

APPLICATIONS

1. For watching 3D Movies and playing 3D games, search 3D VR in your Android/Iphone APP Store, then select your favorite APP such as Oculus, Google Cardboard to download.
2. For flying the GP TOYS FPV Drone with 3D view, search vox+ in your Android/Iphone APP Store, and download it.

(For more information about the F1C-Wifi FPV Drone, visit www.vox-VR.com)
please visit: http://www.g-p.hk/f1c-wifi-camera-drone.html

2.1 Switch on the aircraft and the blue indicator of WiFi will flash.

2.2 Enter the setting of Android/Iphone, turn on WiFi to pair and connect with GP-WiFi. When "✔" appears, it means successful connection.

2.3 Open Vox+ on Android/Iphone, click in the icon to enter the operation interface. (Please try to avoid other source of Wifi signal while flying)

Click the 3D view button at the top-right corner of the screen, it will divide the screen into two, check the picture below:
HEALTH AND SAFETY INFORMATION

Seizures
Some people (about 1 in 4000) may have severe dizziness, seizures, epileptic seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV, playing video games or experiencing virtual reality, even if they have never had a seizure or blackout before or have no history of seizures or epilepsy. Such seizures are more common in children and young people under the age of 20. Anyone who has had a seizure, unconsciousness, or other symptom linked to an epileptic condition should consult with a doctor before using the Gear Plus VR.

General Instructions and Precaution
Warning! You should always follow these instructions and observe these precautions while using the Gear Plus VR headset to reduced the risk of injury or discomfort.

• Use only in a safe environment. The Gear Plus VR produces an immersive virtual reality experience that distracts you from and blocks your view of your actual surroundings. Always be aware of your surroundings when using the Gear Plus VR and remain seated at all times. Take special care to ensure that you are not near other people, objects, stairs, balcony, window, furniture, or other items that you can bump into or knock down when using — or immediately after using—the Gear Plus VR headset.

Do not handle sharp or otherwise dangerous objects while using the Gear Plus VR. Never wear the Gear Plus VR in situations that require attention, such as walking, bicycling or driving.
• Make sure the Gear Plus VR headset is level and secured comfortably on your head, and that you see a single, clear image.
• Ease into the use of the Gear Plus VR to allow your body to adjust; use for only a few minutes at a time at first, and only increase the amount of time using the Gear Plus VR gradually as you grow accustomed to virtual reality. Looking around when first entering virtual reality can help you adjust to any small differences between your real world movements and the resulting virtual reality experience.
• A comfortable virtual reality experience requires an unimpaired sense of motion and balance. Do not use the Gear Plus VR when you are tired, need sleep, are under the influence of alcohol or drugs, are hung-over, have digestive problems, are underemotional stress or anxiety, or when suffering from cold, flu, headaches, migraines, or earaches, as this can increase your susceptibility to adverse symptoms.
• Take at least a 10 to 15 minute break every 30 minutes, even if you don’t think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort. You should decide what works best.
• Listening to sound at high volumes can cause irreparable damage to your hearing. Background noise, as well as continued exposure to high volume levels, can make sounds seem quieter than they actually are. Due to the immersive nature of virtual reality, do not use the Gear Plus VR with the sound at a high volume, so that you can maintain awareness of your surroundings and reduce the risk of hearing damage.
• Stop using the Gear Plus VR if it seems to be hot. Prolonged contact with an overheated device can cause burns.
• Do not wear the Gear Plus VR without a phone attached.
Do not use the Gear Plus VR while in a moving vehicle such as a car, bus, or train, as this can increase your susceptibility to adverse symptoms.

**Discomfort**

- Immediately discontinue use if anyone using the Gear Plus VR experiences any of the following symptoms: seizures; loss of consciousness; eye strain; eye or muscle twitching; involuntary movements; altered, blurred, or double vision or other visual abnormalities; dizziness; disorientation; impaired balance; impaired hand-eye coordination; excessive sweating; increased salivation; nausea; lightheadedness; discomfort or pain in the head or eyes; drowsiness; fatigue; or any symptoms similar to motion sickness.

- Do not drive, operate machinery, or engage in other visually or physically demanding activities that have potentially serious consequences (i.e., activities in which experiencing any symptoms could lead to death, personal injury, or damage to property), or other activities that require unimpaired balance and hand-eye coordination (such as playing sports or riding a bicycle, etc.) until you have fully recovered from any symptoms.

- Do not use the Gear Plus VR until all symptoms have completely subsided for several hours. Make sure you have properly configured the Gear Plus VR before resuming use.

- Be mindful of the type of content that you were using prior to the onset of any symptoms because you may be more prone to symptoms based upon the content being used.

- Consult with a doctor if you have serious and/or persistent symptoms.
Other Warnings

- **Repetitive Stress Injury.** Prolonged use can make your muscles, joints or skin hurt. If any part of your body becomes tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again. If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and consult a doctor.

- **Radio Frequency Interference.** The Gear Plus VR headset, when coupled with the mobile device, can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers. If you have a pacemaker or other implanted medical device, do not use the Gear Plus VR without first consulting your doctor or the manufacturer of your medical device.

  *Note: The Gear Plus VR does not come with a power adapter and receives its power from the connected mobile device.*

- **Sunlight Damage.** Do not leave the Gear Plus VR in direct sunlight. Exposure to direct sunlight can damage the Gear Plus VR.

Care and Maintenance

Your Gear Plus VR is a product of superior design and craftsmanship and should be treated with care. The suggestions below will help you fulfill any warranty obligations and allow you to enjoy this product for many years:

- **Extreme heat or cold**—Avoid temperatures below 0°C / 32°F or above 45°C / 113°F.
- **Strap**—Ensure that the strap is kept clean.
Caution! The factory lens protectors are pre-installed on the Gear Plus VR. Remove the mobile device screen protector to get clear visibility.
Caution! Ensure that the lenses are not scratched and keep them clean for clear visibility.

WARRANTY INFORMATION

Standard Limited Warranty

What is covered and for how long?
The warranty period commences upon the date of purchase by the first consumer purchaser and continuing for the following specified period of time after that date:
Device 1 Year
Other Accessories* 1 Year
*If applicable.

What is not covered?
This Limited Warranty is conditioned upon proper use of the Product.
This Limited Warranty does not cover: (a) defects or damage resulting from accident, misuse, abnormal use, abnormal conditions, improper storage, exposure to liquid, moisture, dampness, sand or dirt, neglect, or unusual physical, electrical or electromechanical stress; (b) scratches, dents and cosmetic damage, unless caused by VOX;
What are VOX’s obligations?
During the applicable warranty period, provided the Product is returned in accordance with the terms of this Limited Warranty, VOX will repair or replace the Product, at VOX’s sole option, without charge. VOX may, at VOX’s sole option, use rebuilt, reconditioned, or new parts or components when repairing any Product, or may replace the Product with a rebuilt, reconditioned or new Product. Repaired/replaced cases, pouches and holsters will be warranted for a period of ninety (90) days. All other repaired/replaced Products will be warranted for a period equal to the remainder of the original Limited Warranty on the original Product or for ninety (90) days, whichever is longer. All replaced Products, parts, components, boards and equipment shall become the property of VOX. Except to any extent expressly allowed by applicable law, transfer or assignment of this Limited Warranty is prohibited.

What must you do to obtain warranty service?
To obtain service under this Limited Warranty, you must return the Product to an authorized VOX VR service facility in an adequate container for shipping, accompanied by the sales receipt or comparable proof of sale showing the original date of purchase, the seller’s name and address. To obtain assistance on where to deliver the Product, please send email to VOX Customer Support at support@vox-vr.com. If VOX determines that any Product is not covered by this Limited Warranty, you must pay all parts, shipping, and labor charges for the repair or return of such Product. Nothing in the Product instructions or information shall be construed to create an express warranty of any kind with respect to the Products.
No agent, employee, dealer, representative or reseller is authorized to modify or extend this Limited Warranty or to make binding representations or claims, whether in advertising, presentations or otherwise, on behalf of VOX regarding the Products or this Limited Warranty. This Limited Warranty gives you specific legal rights, and you may also have other rights that vary from state to state.

**Important!** Please provide warranty information (proof of purchase) to VOX’s Customer Support Center in order to provide this service at no charge. If the warranty has expired on the device, charges may apply. No reproduction in whole or in part allowed without prior written approval. Specifications and availability subject to change without notice.
 Gear plus
Length/Width/Height: 194x117x127mm
Weight (include package): 424g
Field of view: 102°
For smartphone size: 4.0-6.5”
Phone system support: Android, IOS, Microsoft